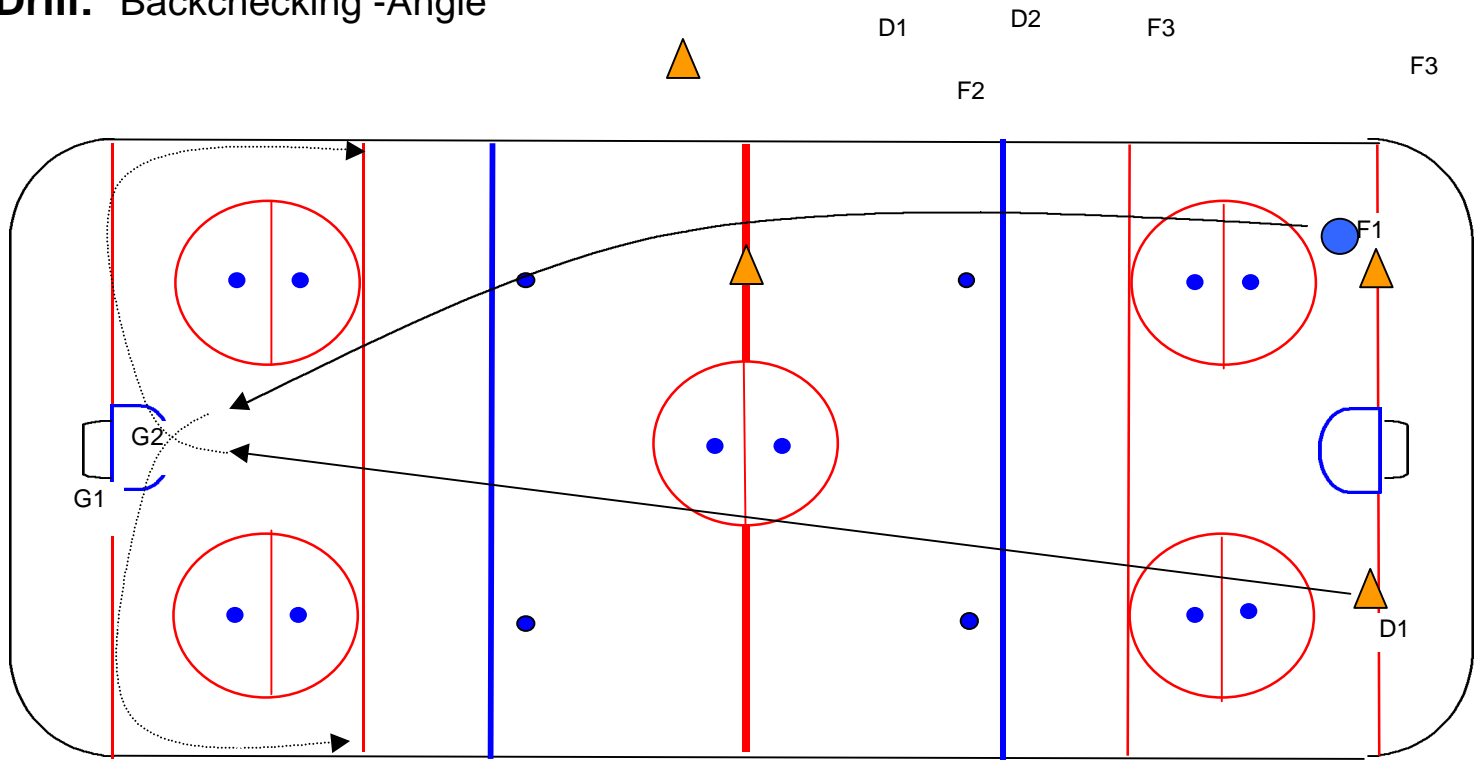


## Drill: Backchecking -Angle



F1 has the ring.

skates around Pylon as shown racing for a shot on net.

D1 does not have a ring.

Races to backcheck so that F1 cannot get a shot on net.

Players return against the boards so as not to interfere with next two players.

Players switch positions.